



Tennis

The department of University Recreation, Intramural Sports assumes no responsibility for injuries; however basic, first aid will be available.

Regulations published in the Intramural Sports Handbook will be the governing policies for all Intramural Sports. Participants are responsible for possessing a thorough understanding of these regulations and their implications.

A review of Tennis rules, along with the Intramural Sports modifications are as follows:

ELIGIBILITY AND GUIDELINES

All participants must meet the eligibility guidelines as outlined in the Intramural Sports Handbook.

PLAYERS AND ROSTERS

1. The Players
 - a. The game shall be played between two (2) teams of one (1) each for singles matches and teams of two (2) for doubles.
 - b. Roster is limited to one (1) for singles and two (2) for doubles.

LOCATION

1. All games will be played at Wilson Park, 675 N Park Ave, Fayetteville, AR 72701.

UNIFORMS AND EQUIPMENT

1. All teams are required to furnish their own jerseys.
 - a. All jerseys must be of the same color.
 - b. All jerseys must have numbers on the back.
 - i. Numbers 0-5 are preferred.
 - ii. No three digit numbers.
 - iii. Numbers may NOT be taped
 1. Numbers that are painted, sharpie, marker etc. are acceptable
2. If a participant is bleeding or has blood on their jersey they will be removed from the game until the bleeding is under control. Prior to any participants re-entering a game the bleeding must be stopped, cleaned and any cuts or lacerations must be covered. Participants will not be allowed to participate in any activity until the above conditions are met.



3. **Jewelry:** Jewelry or hard hair control devices will not be allowed. This includes but is not limited to necklaces, earrings, newly pierced earrings, facial piercing, rings, bracelets & watches. Individuals will not be allowed to tape over any jewelry item. If you cannot remove the item you cannot play.
 - a. The only type of permissible jewelry are medical alert bracelets. These bracelets must be taped down to the participant's wrist, with the important medical information showing.
4. **Shoes:** Only non-marking shoes will be allowed. Basketball style shoes are preferred.
5. **Supports, Braces, & Pads:** No casts/splints will be allowed under any circumstances. No pads or braces will be allowed above the waist. Players who wear a knee brace with exposed metal or metal hinges are required to cover it. Kneepads of a soft pliable nature will be allowed below the waist. Any player wearing illegal or dangerous equipment shall not be permitted to play. All equipment shall be subject to the approval of the Intramural Sports Staff and their decisions shall be final.
6. **Headwear:** Players may wear a one-piece elastic headband made of a soft pliable material. They may also wear knit stocking caps in cold weather. Rubber or elastic cloth bands may be used to control hair. No other headwear will be allowed. No baseball caps, bandannas (including "Do-rags") or helmets.

THE GAME

1. An eight (8) game pro set will be used with a 45-minute time limit. In case of a tie 7 to 7, play a Tiebreaker up to 7 points win by 2.
2. Scoring will be as follows for each player:
 - a. First point, score is 15
 - b. Second point, score is 30
 - c. Third point, score is 40
 - d. Fourth point, the game is won
 - e. Tied at deuce, next point wins
3. The first player to win eight (8) games will win the match.
4. **Players must provide their own equipment and tennis balls.** Game balls will be agreed upon by mutual consent of both teams.
5. Because of limited access to courts, there will be no rescheduling of matches, except in the case of inclement weather.
6. Players will make their own line calls. If a disagreement occurs that cannot be resolved, the point must be replayed.
7. Matches must start at the assigned time. If the match has not been decided within 45 minutes, the player who is ahead at the end of 45 minutes will be declared the winner.