

Table Tennis

The department of University Recreation, Intramural Sports assumes no responsibility for injuries; however basic, first aid will be available.

Regulations published in the Intramural Sports Handbook will be the governing policies for all Intramural Sports. Participants are responsible for possessing a thorough understanding of these regulations and their implications.

A review of Table Tennis rules, along with the Intramural Sports modifications are as follows:

ELIGIBILITY AND GUIDELINES

All participants must meet the eligibility guidelines as outlined in the Intramural Sports Handbook.

PLAYERS AND ROSTERS

- 1. The game shall be played between two (2) teams of one (1) each for singles matches and teams of two (2) for doubles.
- 2. If, due to injuries, a team drops below the minimum number of players the game can be continued if the Intramural Sports Staff deems the game is still competitive.
- 3. Players may play for one (1) gender singles and doubles team and one (1) co-rec team.
- 4. Roster is limited to one (1) for singles and two (2) for doubles.

SINGLES

- 1. The winner of a coin toss has the option of selecting one of the following: serving, receiving, or choosing the side of the table. The loser of the toss shall have a choice of the remaining alternatives.
- 2. Games will be decided by best two out of three games. A winner must score 21 points and win by two.
- 3. The service must touch the server's court first, then pass directly over the net, and touch the opponent's court. If the ball hits the net, passes over and lands into the opponent's court, there will be a re-serve.
- 4. The server will have service for five total points. The players will switch every five serves until a winner is decided. An exception is made when each player has 20 points. At this point, the serve will alternate until a player wins by two points.



DOUBLES

- 1. The service shall be delivered so it touches first the server's right half court or the center line on his/her side of the net, and then, passing directly over the net, touching the receiver's right half court or center line on his/her side of the net.
- 2. The pair who has the right to serve shall decide which partner will serve first. The opposing pair will decide similarly and the order shall remain the same throughout the contest.
- 3. Each server shall serve for five points. At the end of each term of service, the one who was receiving becomes the server, and the partner of the previous serve becomes the receiver.
- 4. The server must make a good service and the returner a good return. Then, the partner of the server shall make a good return and the order will continue to switch until a point is decided. No player shall hit two consecutive shots in doubles play.