

# University of Arkansas



## INTRAMURAL SPORTS PARTICIPANT HANDBOOK 2022-2023

A program of University Recreation

# Table of Contents

Intramural Sports Mission.....	3
Purpose of the Handbook.....	3
Intramural Sports Professional Staff.....	3
Captain’s Responsibilities.....	4
Participant Eligibility.....	4-7
I.D. Policy.....	7-8
League Participation.....	8
Roster Information.....	8
Participant Conduct Policy.....	9-11
Forfeits and Defaults.....	11-13
Playoffs.....	13-15
Protests.....	14-15
Equipment.....	15-16
Inclement Weather.....	16
Alcohol and Tobacco Policy.....	16
Injuries and Liability.....	16
Blood Borne Pathogens Policy.....	17
Lost and Found.....	17
Media Passes.....	17
Championship T-Shirts and Photos.....	17-18
All-University and Greek Cups.....	18
Extramural Events.....	18
Employment Opportunities.....	18-19

## INTRAMURAL SPORTS MISSION

The University of Arkansas Intramural Sports Program offers programming and opportunities for everyone on the University of Arkansas campus. Intramural Sports is designed to provide opportunities for students, faculty, and staff to participate in recreational activities in a fun, competitive and safe environment. Participation in Intramural Sports will afford the following opportunities:

- Provides enjoyable recreational experiences for the University community.
- Develops habits of participation that will carry over into everyday life.
- Promotes wholesome social relationships and sportsmanship through group and individual activities.
- Supports an opportunity for the development of a healthy body and mind.

## PURPOSE OF THE HANDBOOK

The purpose of this handbook is to establish policies and procedures that govern participation in Intramural Sports. Please note that it is the responsibility of each team/participant to know and understand these policies and procedures. The Intramural Sports Staff reserves the right to modify these rules at any time as necessary. If you have any questions, comments or suggestions concerning rules or the program itself please contact our staff.

Participation in all activities in the HPER Building, at the UREC Sports Complex or any program sponsored by the College of Education and Health Professions or the department of University Recreation, regardless of location, is voluntary on behalf of all participants. **All participants acknowledge and agree that the University of Arkansas does not provide insurance for any of its activities and shall not be liable for any injuries that occur at any of these locations or any of its programs.**

## INTRAMURAL SPORTS PROFESSIONAL STAFF

Name	Position	Phone	Email
Katherine Geter	Assistant Director	479-575-6783	Kgeter@uark.edu
Michael Pappan	Coordinator	479-575-6380	mpappan@uark.edu
AJ Henderson	Graduate Assistant	479-575-4646	bryanth@uark.edu
AK Keely	Graduate Assistant	479-575-4646	akeely@uark.edu

\*\*All handbook updates are highlighted in yellow. \*\*

---

## CAPTAIN'S RESPONSIBILITIES

Captains will serve as the liaison between Intramural Sports and their team.

“Team representatives” are defined as the following but are not limited to: a player, non-player, captain, coach, manager, spectator or anyone representing a team. **The captain of each team is responsible for these representatives at all times.** Team Representatives can affect the team’s sportsmanship standing, playoff eligibility and can also be ejected or asked to leave the premises and any other acts the Intramural Sports staff deems eligible. These actions and disciplinary steps can happen at any time, before, during or after any intramural sports event.

Captain’s duties include but are not limited to:

- Create the team online
  - Select a proper and appropriate team name. Any team names deemed inappropriate must be changed immediately Examples of inappropriate team names include, but are not limited to: names including foul language or a play on curse words, sexual innuendos, political statements, or discrimination of any kind.
- Ensure your team has the minimum number of players on the roster in order for the team to be eligible to hold a spot in a division/league before the close of registration.
- Check eligibility of each player before and during the regular season as well as prior to the playoffs (*See Eligibility*)
- Educate team members about sport specific rules and regulations set forth in this handbook
- Inform team members of game times and dates to avoid forfeits, the forfeit fine and potential removal from the league
- Pay Forfeit Fine(s), if applicable, following the specific deadlines for payment set forth by UREC Intramural Sports
- Check the UREC website/their email for inclement weather updates, postponements and rescheduled activities
  - Also refer to the UREC Facebook/Instagram/Twitter pages for game updates
- Confirm that team representatives comply with all rules, policies and procedures
- Take quizzes on Fusion, which are required to create a team.

\*\*Captains’ meeting will be an optional opportunity provided by the UREC Sports staff pre-season. Pertinent information will be sent out in an email to the captain.

---

## PARTICIPANT ELIGIBILITY

All participants must provide a valid University of Arkansas student ID, UREC membership card or valid form of government issued photo ID to participate in intramural sports.

Every individual is responsible for verifying their own eligibility of each sport they choose to participate in. Team captains are also responsible for verifying team members' eligibility. The Intramural Sports Staff is not responsible for checking the eligibility of all participants. Any concerns that arise regarding opposing teams' eligibility should be reported to the Intramural Sports Supervisor by the captain prior to the start of the game. The Intramural Sports Staff may suspend and/or forfeit any team, organization and/or individual that willfully uses or attempts to use ineligible player(s) or forfeit any games in which the individual(s) played.

**WAIVER-** The Intramural Participant Waiver must be agreed to and signed by all participants prior to participation. The Intramural Participant Waiver is prompted upon online registration. Participants must be 18 years or older to sign the waiver on their own behalf. A parent/guardian must sign the waiver if the participant is younger than 18 years of age.

## Who can participate in Intramural Sports?

**Students-** All undergraduate and graduate students who are enrolled in at least one (1) credit hour at the University of Arkansas (Fayetteville campus) are eligible to participate in intramural sports.

**Full-Time Faculty/Staff-** All currently employed faculty and staff members **with a UREC membership** are eligible to participate in intramural sports.

**Part-Time Faculty/Staff-** Part-Time faculty and staff **members with UREC memberships must provide written documentation** from his/her department stating that he/she is currently employed by the University of Arkansas Fayetteville with a minimum of 20 hours per week.

- Affiliate or Hourly paid staff are not allowed to participate in Intramural Sports.
- Community and Alumni memberships are also not eligible to participate in Intramural Sports.

**Spouses-** Spouses/partners of any eligible participants are eligible to participate in intramural sports provided that they have a **current UREC membership and must be on the same team as their spouse/partner.**

**Olympic and Professional Athletes-** Olympic athletes are considered individuals who competed for their country in the Olympics or World Championships. An athlete will be deemed "professional" if at any point they received financial compensation for participating on a team in a professional or semi-professional league. Olympic and professional athletes are not eligible to participate in their related sports.

**Club Sports Members-** a UREC Club Sports member is defined as one who has:

- Practiced or played
- Paid membership dues
- Traveled on a club trip
- And/or appears on the club's roster

\*\*A person only needs to meet one of these qualifications to be considered a club sport member. Any player who starts their respective season as a club member and quits, or is removed from the team, for any reason will still be considered a club member for the remainder of the academic year.

Each intramural sport has a club sport member restriction. The numbers are as follows:

### Club Sports Member Limits

Intramural Sport	# of Club Members allowed per roster
Volleyball (6v6)	2 Club Volleyball members
Volleyball (4v4)	1 Club Volleyball member
Wallyball	1 Club Volleyball member
Tennis (Doubles)	1 Club Tennis member
Soccer (indoor, outdoor and Futsal)	2 Club Soccer Members
Softball	3 Club Baseball members

**Varsity Team Managers or Practice Team Players-** Any student who assists the varsity team as a practice team member or a manager will have to follow the same restrictions as a club sport member. Since these participants are classed similar to club sport members, they will be considered part of the club sport count (i.e. a team has 1 Club Volleyball member and 1 Varsity Volleyball practice squad or manager, they have met their max).

**Varsity Athletes-** Any student practicing with (officially or unofficially), playing for or listed on the team roster after the first competition at any four-year or junior college institution will be considered a varsity athlete. This includes red shirts and walk-ons who are admitted to the University of Arkansas under special NCAA guidelines. Any student who tried out for a varsity sport and was cut or dropped from the team before the first regular season varsity game will be eligible to participate in the related intramural sport. Varsity athletes are ineligible to participate in the related intramural sport as which they received varsity status. Varsity athletes are eligible to participate in un-related intramural sports. Varsity athletes are ineligible to participate in the related intramural sport for 365 days from his/her removal from the official University roster.

If you have questions about eligibility, please email [imsports@uark.edu](mailto:imsports@uark.edu).

Varsity Sport	Intramural Related Sport
Baseball/Softball	Softball
Basketball	Basketball (in any form)
Football	Flag Football (in any form)
Soccer	Soccer/Futsal
Tennis	Tennis
Volleyball	Volleyball (in any form)

**Greek Organization Athletes-** Students representing Greek organizations in intramural competition must be current members of the organization. Potential new members are not considered current members of those organizations until the conclusion of the official recruitment period for each semester.

**Participants under 18 years of age-** Students under 18 years of age wishing to participate in intramural sports must visit the main UREC office, located in HPER 225 and obtain a participation waiver. The participant and their parent/legal guardian must sign the waiver before the student is eligible to participate in any intramural sports. These forms need to be filled out for each intramural sport the participant would like to play.

**UREC Intramural Sports Inclusion Policy:** It is the goal of the intramural sports team to provide an inclusive and comprehensive schedule of intramural activities. If there is a new and exciting sport that you would like to see incorporated into our schedule, email [imsports@uark.edu](mailto:imsports@uark.edu).

**Eligibility Protests will happen in the following order:**

1. Before the start of the game, the team captain will notify the officials and/or supervisors to state they have reason to believe a participant is playing illegally.
2. If the eligibility issue can be corrected immediately, the supervisor will make the correction.
3. If the eligibility issue cannot be corrected immediately, the supervisor on duty will inform both team captains that the game will be “played under protest” until the participant’s eligibility can be confirmed.
  - a. The participant in question may continue to play at their own risk.
  - b. If the participant is found ineligible and participated in the game, the game will be forfeited to the opposing team no matter the outcome of the game.
  - c. If the participant is found eligible, the game results will stand.

This protest must be written and submitted to the Coordinator of Intramural & Club Sports by 12:00pm noon the following business day.

## ID POLICY

The Intramural Sports Program at the University of Arkansas is partially funded through tuition and is open only to members of the university community (i.e. students, faculty, staff and eligible spouses). In order to ensure that only eligible members participate in intramural activities, all participants must bring their University of Arkansas ID, UREC membership or valid government issued photo ID to all activities. There are NO exceptions.

Any person who alters or intentionally mutilates a University ID card, or who allows another to use his/her ID card will be subject to disciplinary action.

An ID card is subject to confiscation by an agent of the university when acting in the performance of his or her duty if:

1. The ID card is in the possession of an individual other than the person to whom the ID was issued,
2. The ID card is presented by the person to who it was issued but it is not valid for the current term of registration, and the individual uses the ID in an attempt to access university services for duly registered students.

**Fraudulent Acts-** Any individual or team who uses an illegal player during any time will forfeit- all contests in which the ineligible individual participated, regardless of the outcome. Some examples of fraudulent acts include but are not limited to: misrepresentation of a score, playing while ineligible or suspended, participation under an assumed name, playing on more than one team, violating any eligibility rules. The offending individual, team captain and/or representative must meet with the Assistant Director and Coordinator of Club and Intramural Sports for disciplinary actions and reinstatement.

---

## LEAGUE PARTICIPATION

The “Big Five” intramural sports: Flag Football, Soccer/Futsal, Indoor Volleyball, Basketball and Softball will be organized into three (3) major leagues: CoEd, Women’s, and Men’s.

A player may play on only one (1) men’s/women’s team and one (1) coed team in the same sport.

Each of these larger leagues will then be divided into smaller divisions of play. These divisions are structured to better accommodate levels of play and competition. The divisions for each league are as follows:

<b>Men’s</b>	Men’s D1
	Men’s D2
	Fraternity
<b>Women’s</b>	Women’s
	Sorority
<b>Co-Rec</b>	CoEd
	Open

**D1-** “Division 1”, this is the most competitive level of competition for intramural sports. Teams in this division who meet the sportsmanship and winning percentage will advance to the playoff bracket.

**D2-** “Division 2”, this is the second most competitive level of competition for intramural sports. Teams in this division who meet the sportsmanship and winning percentage will advance to the playoff bracket.

**“Greek” Leagues (Fraternity/Sorority):** Greek organizations recognized by the Greek Life Office may participate in these leagues. Members of these teams must be active members of the organizations they are representing. Teams must have the name/letters of their organization in their intramural team name. Teams entered in this division will earn points toward the Dynasty Mode points.

**EXAMPLE:** If a participant already plays on a Men’s D1 team, they are NOT allowed to play on another D2 or Fraternity team.

If a participant plays on a Women’s team, they cannot play on another Sorority team.

**Open:** If a division/league is called Open, this means that there will be no gender restrictions. All genders can sign up and there will be no specified gender requirements. Division named CoEd, not Open, could have specific gender requirements (example: 2 males and 2 females).

## ROSTER INFORMATION

**Note-** After playing/checking-in for one game with any team, a player may not transfer to another team in that sport or be removed from the roster.



**League Regular Season-** Players may be added to the roster throughout the regular season for team sports. Individuals must be listed on a team's roster in order for them to be eligible to participate. Players may be added on-site at game times. These players must still have a government issued photo I.D. to be added to the roster and check-in. By checking-in on-site, the player is locking themselves onto the team's roster and they may not transfer to another team.

**League Playoffs-** Players may be added up until the start of their first playoff game. After that point the roster will then be locked. Players must be added before that deadline to participate in a playoff game. (Exception: See FREE AGENTS below).

**Tournaments-** Player substitutions in individual, dual or team tournaments are not permitted after a team has played their first game in the tournament. (Exception: See FREE AGENTS below) Players may be added on-site at game times. These players must still have a government issued photo I.D. to be added to the roster and check-in. By checking-in on-site, the player is locking themselves onto the team's roster and they may not transfer to another team.

**Free Agents-** Individuals that don't have a team to play on can sign up as individuals, this is known as signing up as a free agent. After registration closes, free agents could have one of the following events occur:

- If there are enough free agents registered to create a stand-alone team, the intramural admin will create a free agent team. A captain will be selected from the pool of free agents.
- If there are only a few free agents registered, the intramural admin will work with the free agents to find a team. Teams that select they are open to free agents, could have players added to their roster.
- **Free Agents in Playoffs:** If a team that is competing in playoffs or in a tournament needs an additional participant added to their roster to play, they are only able to add a free agent who meets the following criteria:
  - o Registered by the registration date
  - o Are NOT already listed on another team's roster

Once this free agent is added to a team's roster and checks in for a game, they are locked in on that roster. This option is only available for teams who have not met the roster maximum yet.

## PARTICIPANT CONDUCT POLICY

Intramural Sports places an emphasis on developing positive player conduct to be displayed by all teams, spectators, and staff. Teams are responsible for all representatives of their team and all actions that those representatives partake in, and this responsibility exists before, during and after all intramural sports events. Each captain is responsible for the behavior of all its team members and representatives. Each individual is expected to conduct their self in accordance with the student conduct regulation, university conduct regulations, Board of Trustees Policies and University Recreation Handbook. Actions by team members and representatives during intramural activities that extend beyond the realm of decency will not be tolerated. Violating individuals will be suspended until meeting with the Assistant Director and/or Coordinator of Club and Intramural Sports.

### Leagues and Major Tournaments (3 weeks+)

- We will be using a “2, 3, 4, 5” method of determining eligibility for all leagues and major tournaments. The following will be in effect for the activity’s season:
  - The accumulation of TWO (2) unsporting conduct fouls in a game will result in the ejection of the individual from the game, and procedures outlined in the “Ejections” section.
  - The accumulation of THREE (3) total unsporting conducts fouls during an activity’s season will result in the dismissal of the individual from the activity for the remainder of its season.
  - The accumulation of FOUR (4) unsporting conduct fouls accumulated by a team during a game will result in the team forfeiting the contest.
  - The accumulation of FIVE (5) total unsporting conduct fouls by the team’s individual participants during an activity’s season will result in the dismissal of the team from the activity for the remainder of the season.

Accumulations of participant conducts do not reset during playoffs. If an individual or team meets the prior criteria during playoffs, they may be subject to dismissal during playoffs.

#### Minor Tournaments (< 3 weeks) & Special Events

- We will be using a “2, 3, 4” method of determining eligibility for all leagues and major tournaments. The following will be in effect for the activity’s season:
  - The accumulation of TWO (2) unsporting conduct fouls in a game will result in the ejection of the individual from the game, and procedures outlined in the “Ejections” section.
  - The accumulation of THREE (3) total unsporting conducts fouls during an activity’s season will result in the dismissal of the individual from the activity for the remainder of its season.
  - The accumulation of FOUR (4) total unsporting conduct fouls by the team’s individual participants during an activity’s season will result in the dismissal of the team from the activity for the remainder of the season.

#### Participant Conduct Facts

- Any flagrant attempt to cause physical harm to another participant and/or staff member will result in immediate ejection and suspension from all UREC facilities and programming.
- Any participant conduct can be reviewed by the Intramural Sports professional staff at any time.

**Ejected Players/Teams:** Intramural Sports officials and supervisors reserve the right to eject anyone, any team or team representative at any time. The Intramural Sports Staff’s decision is final. Any time an individual/team or team representative is removed from a contest or playing area and Ejection/Incident Report will be completed and placed on file in the University Recreation office. Participants, teams and/or team representatives who are removed from a contest as a result of unsporting conduct or disruptive behavior must leave the facility immediately. Failure to comply with this policy will result in the notification of UAPD.

The player(s)/team will additionally be suspended from intramural sports until they schedule a meeting with the Assistant Director and the Coordinator of Club and Intramural Sports. A meeting must be scheduled by the ejected player(s)/team by emailing [imsports@uark.edu](mailto:imsports@uark.edu). After this meeting the Assistant Director and Coordinator of Intramural Sports will make the final determination of eligibility in Intramural Sports.

Participants that are suspended from play in a sport may also lose their UREC membership privileges. Teams that use players who are suspended will forfeit all games in which they used suspended players and may be subject to further suspension. Cases that are deemed too serious may be referred to the Office of Student Standards and Conduct.

Unsportsmanlike Sport Specific Equivalents		
Sport	Yellow	Red/Ejection
Flag Football	Unsportsmanlike Conduct Penalty	2 <sup>nd</sup> Unsportsmanlike Conduct Penalty
Sand Volleyball	Yellow Card	Red Card or 2 <sup>nd</sup> Yellow Card
Soccer/Futsal	Yellow Card	Red Card or 2 <sup>nd</sup> Yellow Card
Basketball	Technical Foul ( <b>unsporting like</b> )	2 <sup>nd</sup> Technical Foul ( <b>unsporting like</b> )
Dodgeball	Technical Foul ( <b>unsporting like</b> )	2 <sup>nd</sup> Technical Foul ( <b>unsporting like</b> )
Badminton	Unsportsmanlike Conduct Penalty	2 <sup>nd</sup> Unsportsmanlike Conduct Penalty

## FORFEITS AND DEFAULTS

**Roster minimums and maximums** will be listed in each individual sport rules. These can be found on our website under Intramural Sports-> Policies and Procedure ->Intramural Rules

**Default-** Any team knowing in advance that they will be unable to attend a scheduled contest should “Default” their game via Fusion IM by 1:00pm the day of their scheduled game. For games happening on Sunday, teams must complete this process by 1:00pm the Friday before their scheduled game. If you cannot default your game via Fusion IM, you must notify [imsports@uark.edu](mailto:imsports@uark.edu) by 1:00pm the day of your game for your default to be valid and avoid the Forfeit Fine. Defaults will result in:

- Waived forfeit fine
- Opposing team will be notified
- Opposing team awarded the win

\*\*A second default will be considered a forfeit and will result in a Forfeit Fine being assessed.

**Forfeit** – Any team or individual not ready to play a contest at the scheduled location and time shall forfeit the contest. Forfeit losses and fines may be assessed for the following reasons, but are not limited to:

- Use of "ineligible players"
- Non-appearance or late appearance for event
- Failure to have the minimum number of players in attendance at the scheduled game time
  - Minimum player numbers vary by sport. *See table below.*
- Apparent use of alcohol/drugs

**5-Minute Rule** - If one or both teams have fewer than the minimum number of players ready to participate when the official/staff member indicates the start of the game, the 5-Minute Rule will come into effect:

\*Note: At least one (1) person from a team must be checked-in for this rule to apply. If no one is checked-in for a team, the game will be an automatic forfeit.

1. The game clock will start.

2. The captain/team that is not prepared to play with the minimum number of players will have 5 minutes to become ready to play.
3. For each minute that passes the team with the minimum number of players will accrue points.
  - a. The number of points accrued per minute is dependent upon each sport.
4. If the 5-minute time limit expires and the team still does not have the minimum number of players, the game will be forfeited to the team that has the minimum number of players present.
5. If at any time, during the 5-minute limit, the team acquires the minimum number of players, the game will begin. The game clock will remain at the time that has passed and will continue in accordance with sport rules.

If a team forfeits a game, they will receive a “loss by forfeit” on their record. Forfeit fines are assessed for **team activities (\$50) and individual/partner activities (\$10)**. Forfeit fines will be assessed to the student account of the identified team captain, or participant, the proceeding day after their scheduled game. In the case that more than one captain is listed, then the creator of the team will be assessed the fine. Team captains will have the opportunity to first pay the fine in the UREC Main Office, HPER 225. Captains will have a two (2) week window to pay the fine in the UREC Main Office (HPER 225) and to dispute the Forfeit Fine if they feel it should not be assessed. Failure to dispute the charge within the two (2) week window will result in the Forfeit Fine being permanent. All fines may be paid at the Student Accounts Office, located on the second floor of the Arkansas Union. Failure to pay the fine may result in a team/individual(s) being dropped from competition, or suspension from further participation in Intramural events. Contests that are completed prior to a team being dropped from the league shall remain official. **Two forfeits will result in the team being dropped from the league.**

## PLAYOFFS

League events will culminate into a single elimination playoff bracket. In order for a team to be eligible for the playoffs, they must meet *all* the following criteria:

- A winning percentage of .500 or above
- No forfeits during the season

All eligible teams from each division will advance to the playoff bracket provided they meet the criteria listed above. The teams from each division will be combined into one playoff bracket. The brackets will be available for teams to view at the first possible opportunity after all regular season games have concluded and been recorded. Teams that are tied in their division will be further ranked on the following criteria:

- If a two-way tie exists, the decision will be determined based upon who beat whom in head-to-head competition. If a head-to-head is not sufficient the three-way tie rules will come into effect.
- If a three-way tie exists, the decision will be determined as follows:
  1. Head-to-Head
  2. Point Differential
  3. Total points scored vs. total points allowed
  4. Unsporting Act Total (fewer the better)
  5. Forfeit- the team that has forfeited a game will be dropped to the lower position among other teams that are tied

It is the team's responsibility to check their eligibility for the playoffs. The intramural sports staff will send out a reminder before creating the bracket. Teams should check both their team's record and their sportsmanship rating. If there is an error or question, you will need to email [imsports@uark.edu](mailto:imsports@uark.edu) by the deadline given. After the playoff schedule is sent out to teams, bracket placement and teams included will set. Teams needing time/date changes should see the playoff reschedules section below.

**Playoff Reschedules:** It is the captain's responsibility to alert the UREC Intramural Sports Office by 12:00pm (Noon) the day of their scheduled game that they wish to reschedule a playoff game. As the Captain of your team, it will be your responsibility to arrange a reschedule with your opponent *after* contacting UREC Intramural Sports. Failure to alert UREC Intramural Sports by this time will result in the game not being rescheduled. As the opposing captain, you must make an attempt to find an alternative game time. Simply refusing to cooperate with the other team can result in your team forfeiting the game. If a consensus cannot be found between the captains, then the game will stay as scheduled.

**Playoff Draft:** At this time, the UREC Sports admin has decided that the draft feature online will not be utilized due to a high number of technical errors in previous drafts.

## PROTESTS

**Protests may be filed based on eligibility and rules interpretations. Official's judgement, decisions or official's accuracy will not be considered.** To protest a participant's eligibility or rules interpretation the team captain must immediately bring the issue to the attention of the official on their field/court. All protests must happen *before* the next live ball/play. **Notifying the official or supervisor after one or more plays have passed does not constitute a valid protest.**

Rule Interpretation Protests will happen in the following order.

1. The team captain will calmly and immediately call for a "time out" and inform the official that he/she wishes to have a ruling on the interpretation and then alert the supervisors on duty.
2. The supervisors on duty will reference sport rules, handbooks etc. to make the final decision on the rule interpretation.
3. If corrections are necessary, the supervisors on duty shall rule immediately and the team/participant will not be charged with a time out.
  - a. If the interpretation is incorrect, the team/participant will be charged with a time out and play will resume.

*Example:* Rule- One foot in-bounds while in possession of the ball constitutes a legal catch in flag football.

Case 1: An official rules a pass incomplete because the "player did not have two feet in-bounds." This is a rule misinterpretation, which *is* protest able.

Case 2: An official rules a pass incomplete because the "player's first foot landed on the sideline." This is a judgement call which is *not* protest able.

For Eligibility Protests, see *Eligibility* on page 7.

## EQUIPMENT

Intramural Sports provides some equipment for the sports provided. Individual participants are responsible, however, for supplying some necessary equipment for individual/dual sports. If an item is not referenced in the following list, please see each set of sport specific rules. Individual participants are responsible for use of the proper footwear/equipment for all intramural sport events.

- Regulation athletic, non-marking, close-toed shoes are required to be worn in the gymnasiums.
- Rubber cleated shoes may be worn on the intramural fields during outdoor programming. Metal cleats, spikes or bare feet are **not** allowed. All screw in/on cleats must be plastic tips.
- Personal athletic equipment may be used provided the equipment meets the approval of the officials and supervisor. The judgement of the Intramural Sports Staff will be final.
- No baseball hats (except during softball), bandanas or anything with a knot will be allowed to be worn on the head during competition. Players may wear a one-piece elastic headband made of a soft, pliable material (i.e., sleeve, sweatband). Knit stocking caps will be allowed during cold weather. Rubber or cloth bands may be used to control hair. No other headwear will be allowed.
- Jewelry or hard hair control piece are not allowed. This includes but is not limited to necklaces, earrings, facial piercings, rings, bracelets, and watches. Individuals will not be allowed to tape over any jewelry items. If you cannot remove it, you cannot play.
  - Medical Bracelets may be worn during intramural sports. The bracelet must be taped, flat to the body with the medical information showing.
- All teams must have the same color jersey with permanent, legal numbers (see sports specific rules for “legal numbers”). Numbers must be sewn, ironed, or written in permanent marker or paint (tape is prohibited). Number sizes must be easily seen with the naked eye and legible.

## INCLEMENT WEATHER

In the event of inclement weather, Intramural Sports events may be postponed or cancelled. Information concerning the postponement or cancellation of Intramural Sports events is available through announcements on the Intramural Sports website, through email, on Facebook or Twitter.

In the event of inclement weather, please stay off the UREC Sports Complex Fields. Failure to comply with this request may result in suspension from Intramural Sports.

\*Trespassing- If the UREC Sports Complex fields are locked, please do not jump the fence. Those individuals caught trespassing will be suspended indefinitely and may face further disciplinary action.

---

## ALCOHOL, DRUG, AND TOBACCO POLICY

Alcoholic beverages, drugs, vaping/e-cigarettes, and tobacco products are not permitted on or around the playing areas. **Any person who is in the possession of drugs or alcohol or who appear to be under the influence of drugs or alcohol will be asked to leave the premises immediately.** The UAPD will be called in severe cases. Any Intramural Sports Staff has the authority to make this decision.

Possession and use of intoxicants in public areas of university facilities and at official university functions and social events held on campus is prohibited. Any infraction could lead to the probation and/or dismissal of that individual and/or team. Furthermore, violations of the University of Arkansas and UREC policies could lead to submission to the University's Office of Student Standards and Conduct.

---

## INJURIES AND LIABILITY

Participation in all programs and services provided by University Recreation, or any program or service sponsored by the College of Education and Health Professions, regardless of location, is voluntary on behalf of all participants. All participants acknowledge and agree that the University of Arkansas does not provide insurance for any of its activities and shall not be liable for any injuries that occur at any of these locations or any of its programs.

All injuries should be reported to an Intramural Sports Staff member immediately. The staff will complete an Accident Report, provide care within their training, and recommend further care if required. Emergencies occurring within the HPER building, or outside facilities should be reported to any supervisor immediately.

## BLOOD-BORNE PATHOGENS POLICY

Participants that are bleeding will be removed from play immediately. If blood is found on a participant's clothing, regardless of whose blood it is, they will be removed until the contaminated clothing has been removed. Prior to any participant re-entering an activity, bleeding must be stopped, and all cuts or open wounds must be covered. Participants will not be allowed to participate in any activity until all conditions stated above are met.

---

## LOST AND FOUND

The University of Arkansas and University Recreation are not responsible for lost, stolen or unclaimed items. UREC strongly encourages all members and guests not to bring valuables to the facilities to prevent loss or theft. In the event of items becoming lost or misplaced, the UREC Staff will do the following to safeguard these items:

**Valuables:** Wallets, ID cards, credit cards, watches, Smart Devices, jewelry, etc.

These valuables and others not included in this list will be brought to the UREC Main Office located in HPER 225 and are kept with the front office staff. Items will be held for 30 days and then processed.

**Less Valuable Items:** Equipment, clothing, shoes, towels, etc.

These valuables and others not included in this list will be kept in the offices located on-site at the UREC Sports Complex for a period of ten (10) business days. After the ten (10) business days, the item(s) will be donated to charity.

**Theft:** If a theft is reported, an incident report will be filed with UREC. At the victim's request, UAPD will be called to complete a report and investigate the incident.

## MEDIA PASSES

Photos and video are not permitted at the UREC Sports Complex or HPER Building. If you wish to take photos and/or video a Media Pass must be obtained from the UREC Marketing Department. These passes must be picked up from the HPER Office 225 and returned to the office after each use. To obtain a Media Pass please email [urec@uark.edu](mailto:urec@uark.edu)

---

## CHAMPIONSHIP T-SHIRTS AND PHOTOS

In recognition of achieving championship status in intramural sports activities, a championship t-shirt will be awarded to the overall champion of each league. Shirts will be available immediately after the championship game(s) have concluded. Shirts will only be given to those who have participated in at least one (1) regular season game. Intramural Sports reserves the right to modify any awards for its programs.

In addition to receiving a championship t-shirt, teams and individuals will have their pictures taken and posted on the UREC Instagram, Facebook and Twitter pages.

## EXTRAMURAL EVENTS

The Intramural Sports program provides opportunities for intramural teams to participate in tournaments against other intramural and club teams from other institutions. Extramural tournaments are available for the following sports: soccer, flag football, basketball and tennis. Tournaments exist at the regional and national levels. For more information concerning extramural events, please contact [imsports@uark.edu](mailto:imsports@uark.edu). More information about extramural events can be found at the following link on the NIRSA website:

<http://play.nirsa.net/>

## EMPLOYMENT OPPORTUNITIES

The Intramural Sports Department is always looking for students who have an interest in officiating various sports. No experience is necessary, training will be provided for each sport. Individuals will have many opportunities to interact with their fellow peers, while enhancing their skills in communication, management, confidence and leadership. All Intramural Sports Staff will have the opportunity for advancement within the department.

The application process for becoming an official has many steps.

1. Visit <http://jobs.uark.edu>
2. Complete the application for Intramural Sports Official.



- a. This application will include a resume and optional cover letter.
3. Check the [“Training Dates”](#) tab to assure you can attend all parts of training.

Please note that if you are hired, you will need to have at least **one (1)** of the following *original* documents as soon as possible.

- United States Passport or Passport Card
- Permanent Resident Card or Alien Registration Receipt Card
- Foreign passport containing a temporary I-551 stamp/notation
- Employment Authorization Document with photograph
- Foreign passport with Form I-94 or I-94A
- Passport from the Federated State of Micronesia or the Republic of the Marshall Islands (RMI) with Form I-94 or I-94A

OR gather *one item from List B AND one item from List C* of the following documents. (See Table below)

<b>List B</b>	<b>List C</b>
Driver’s License or State issued photo ID	Social Security Account Number card
Photo ID issued by federal, state or local government agency	Certificate of Birth Abroad issued by the Department of State (Form FS-545)
School ID with photo	Certification of Report of birth issued by the Department of State (Form DS-1350)
Voter’s Registration card	Original or certified copy of birth certificate issued by a state county, municipal authority or territory of the United States bearing an official seal
U.S. Military card or draft record, Military dependent’s ID card, IS Coast Guard Merchant Mariner card	Native American Tribal document, US Citizen ID card (Form I-197) Identification Card for use of Resident Citizen in the United States (Form I-79)
Native American Tribal document	Employment Authorization document issued by the Department of Homeland Security
Driver’s License issued by Canadian Government Authority	